



The responses to a 1NT opening: the Texas (cont)

The Texas convention and the Stayman convention together complete the possible ways of finding a fit after a 1NT opening. The Texas is used by the Responder when he has a suit of at least 5 cards.

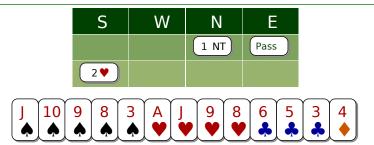
This consists of naming the suit just below the one you are interested in (the one containing 5 or 6 cards):

- 2 diamonds for the hearts
- 2 hearts for the spades

For a Texas you need at least 5 cards in a major but no minimum strength. It is possible to have 0 points. It allows the Opener who normally has the strong hand, to be the Declarer of the contract



Problem E2357 Texas for the hearts



Problem E2358 Texas for the spades



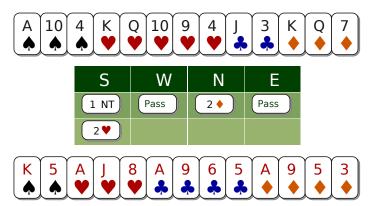


The Opener's rebid.

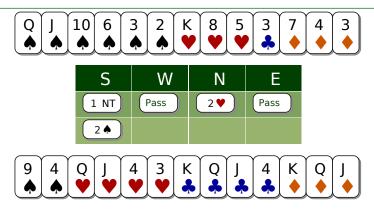
The Opener is obliged to name the suit:

- 2 hearts if the Responder announced 2 diamonds
- 2 spades if the Responder announced 2 hearts

He will then be the Declarer of the contract (in trumps or NT), and therefore the weakest hand will be visible in dummy.



Problem E5967 2 heartsThe Opener rectifies the Texas:This manoeuvre allows him to be the Declarer of the contract if the chosen contract turns out to be hearts for trumps.



Problem E5966The Opener rectifies the Texas:His 2 spade bid doesn't promise a long suit! However he has at least 2 cards having opened 1NT.





The responder's rebid:

With his next bid the Responder gives the strength of his hand:

- PASS with a weak hand (less than 8HCP)
- 2NT proposes game with 8-9HCP
- With 10HCP or more: bids game
 - 3NT with a balanced hand
 - 4 in the major with 6 cards (the Responder knows that the Opener of 1NT possesses at least 2 cards in his suit).

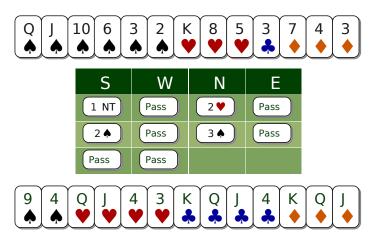


Problem E4826 The Responder with 8-9HCP proposes game in NT or heart trumps if the Opener is maximum. This is the case here. The Opener has 3 hearts and chooses to play the contract with hearts as trumps.





Examples: the opener's attitude to the responder game proposals.



Problem E6005The opener is minimum and refuses the responder's game proposal