



# The opener's splinter

## The opener's splinter

This convention is used by the opener after the responder has bid a major suit with no overcalls. This splinter isn't possible after an overcall.

The opener's splinter means giving his short suit with a double jump.

This double jump gives three indications to his Partner:

- - a good fit in the responder's major,
- - enough strength to hope for slam (this will depend on the strength shown by the responder)
- a void or singleton in the called suit.



Problème E1208 A beautiful splinter!



## Problème E91208

With a fit in the responder's major, a singleton diamond and a third-zone hand, you must use the splinter. It lets the Partner know that you are hoping for slam.

Find us on iBridge.co to improve your bridge performance. By playing practice boards, accessing lessons, tips and review sheets targeted just for you.



# The opener's splinter

## The splinter requires:

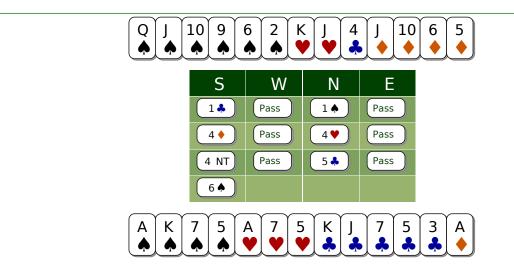
- - enough power to hope for slam. This will depend on the strength shown by the responder.
  - $\circ$   $\;$  After a one level response, the opener needs a third-zone hand.
  - After a 2/1 response, a second-zone hand is enough.
- - a four-card fit in the responder's major with at least one high honor.
- a void or singleton. The singleton should not be an ace or king.

These three conditions must be fulfilled and the splinter is, of course, game forcing!



### Problème E5160

The minimum strength of the opener's hand dépends on the strength of the responder. Here the responder bids 2/1 showing a hand of 11HCP or more. The opener uses the splinter with only 17HCP.



### Problème E5159

4 diamonds. After a response 1/1, the opener needs a third-zone hand to show he's thinking of a slam by using a splinter.

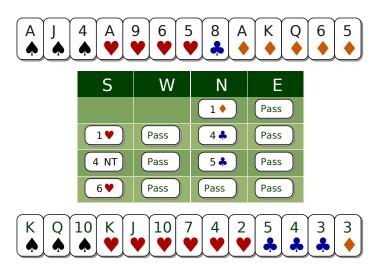


# The opener's splinter

## The following bids:

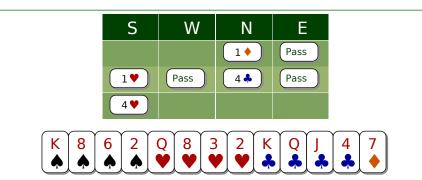
The responder now has all the information he needs.

• With a strong hand, he continues to look for slam by beginning the controls or with a Blackwood.With a minimum hand, he stops at game.



## Problème E9442

After the opener's splinter, the responder, who has all the controls, continues with a Blackwood.



## Problem E9409 The responder who is minimum refuses the slam proposal.

ne responder who is minimum refuses the sign proposal.

Find us on iBridge.co to improve your bridge performance. By playing practice boards, accessing lessons, tips and review sheets targeted just for you.



Review sheet 61DG-3 05/02/2024



# The opener's splinter

## Le splinter de l'ouvreur

Example



Problem E20102

4 CONo Splinter with this 4 little 🔺

Page 4