



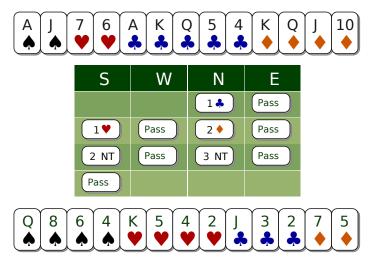
2NT: negative bid (limited raise)

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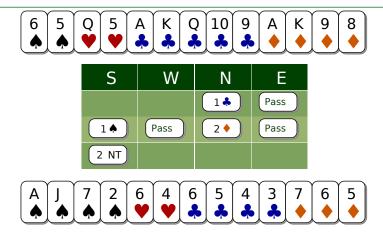
This is a bid used by the Responder after Opener's strong two-suiter bid showing a weak hand 5-7HCP This bid conveys to Opener:

- · either a fit in one of his suits
- or a regular hand to play NT

This is a forcing bid for one round ... the bid of the strong two-suiter is in itself auto forcing!



Problem E4915 2NT with only 6HCP - to curb Partner's enthusiasm. Opener signs off at Game.



Problem E4915 With only 5HCP, Game isn't possible if Opener's two-suiter is minimum (18HCP). Opener will pass because his P has informed him of his point strength.





2NT : negative bid (limited raise)

Opener's follow on bids:

If Opener is minimum he should rebid his opening suit With strength for Game :

- without a suit fit, he signs off at 3NT
- with a fit in Responder's suit, he can bid Game at the 4 level
- with a suit fit, he can also continue bidding describing his hand



Problem E6125 Opener with a minimum (18HCP) has to repeat his opening minor. This will prevent Responder bidding Game.



Problem E6619 After Responder's limited raise bid of 2NT, Opener who has a minimum (18HCP) repeats his opening minor. Responder will pass.





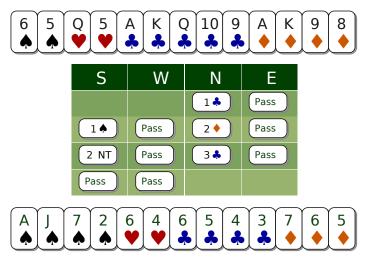
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The Responder now knows the strength of Opener's hand and can now bid using this knowledge:

If Opener is minimum:

- minimum and fitted in the 1st suit pass
- minimum and fitted in the 2nd suit bids 2nd suit
- with no fit and 8-10HCP signs off at 3NT

If Opener isn't minimum in his bid, he will continue bidding until Game



Problem E8125 Pass: Responder notes that Opener is minimum in his bid.