



## Signalling on the lead trick in a NT contract

### Signaling by the 3rd player after his partner's lead. (In the following examples this player is in East)

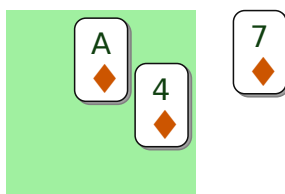
Most of the time, he will have to play his highest card. If either his partner -who led, or dummy, is master, then he will be able to send his partner a signal.

The signals will depend on the lead card (low or high) and on dummy's cards.

1 - On a low card lead odd-even card count

2 - On an honor lead signaling will depend on the honor (Ace, K, Q) and on dummy's cards

| S    | W    | N    | E   |
|------|------|------|-----|
|      | 1 ♠  | Pass | 2 ♣ |
| Pass | 2 ♠  | Pass | 4 ♠ |
| Pass | Pass | Pass |     |



2 : Your partner leads Ace. You see dummy has only 2 cards, give your odd-even count. You'll show your preference on the next trick.

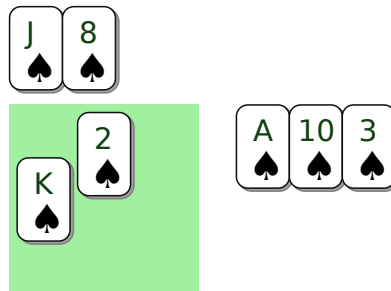


## Signalling on the lead trick in a NT contract

**When your partner leads an honor, the rule is to give your count (odd-even). But of course, there are exceptions. On Ace or K lead :**

- If dummy has 3 cards : like or don't like Play a high spot card (6 and above) if you like it. Play a low card to show you don't like/want the suit.
- If dummy has a singleton : preference signal
- If dummy has a doubleton : odd-even count on the first trick, preference signal on the second trick

| S    | W    | N   | E    |
|------|------|-----|------|
| 1 ♥  | Pass | 4 ♥ | Pass |
| Pass | Pass |     |      |



10 : I like the suit. Your partner leads K, promising Q. Ask your partner to replay the same suit : play 10



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### Preference signal

That's a way to indicate your partner in which suit he should play.

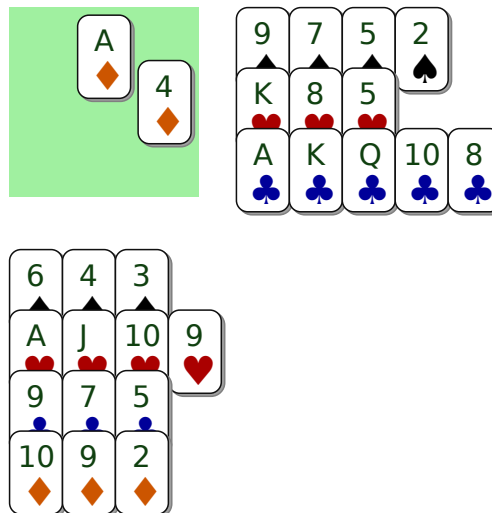
- Playing a low card is asking for the lowest of the remaining suits.
- Playing a high card is asking for the highest of the remaining suits.

Example :

♠ contract, ♦ lead, singleton at dummy

- play a low card to show interest in ♣
- play a high card for ♥

| S    | W    | N    | E   |
|------|------|------|-----|
|      | 1 ♠  | Pass | 2 ♣ |
| Pass | 2 ♠  | Pass | 4 ♠ |
| Pass | Pass | Pass |     |



10 : Dummy has a singleton, show your preference for ♥. Play a high card to ask for the highest of the remaining suits.