



## Responder's splinter

### Responder's splinter

It's a bid from the Responder which can only be used on P's opening bid in one of the majors. This bid conveys 3 messages to P : fit in the major, strength to go at least to game and a void or singleton in the suit bid.

This convention uses a double jump bid to announce the short suit.

- exclusively on an opening major bid
- with a minimum of 11HCP

Short suit is bid with a double jump

Splinter can also be used by the Opener (see notes level 3)

A	K	7	5	4	3	Q	5	A	7	5	3	A
♠	♠	♠	♠	♠	♠	♥	♥	♣	♣	♣	♣	♦
S		W		N		E						
				1 ♠		Pass						
4 ♣												
Q	J	10	9	K	J	7	4	K	J	6	5	3
♠	♠	♠	♠	♥	♥	♥	♣	♦	♦	♦	♦	♦

Problem E98151 Responder's Splinter bid which shows a short ♣ suit (♠ fit and 11HCP)

Q	4	3	A	Q	8	5	4	10	9	A	Q	10
♠	♠	♠	♥	♥	♥	♥	♥	♣	♣	♦	♦	♦
S		W		N		E						
				1 ♥		Pass						
3 ♠												
9	K	J	10	7	K	Q	J	4	K	J	6	5
♠	♥	♥	♥	♥	♣	♣	♣	♣	♦	♦	♦	♦

Problem E4914 Showing a short ♠ suit and a ♥ fit.



## Responder's splinter

**Splinter is only used when there's no overcall from Opps. You need to have**

- a minimum strength of 11HCP
- no strong suitbiddable
- a fit of at least 4 cards in Opener's major
- and a short suitvoid or singleton

These 4 conditions must be met

Needless to say, this bid is game forcing!

Be careful! After an overcall, this jump is no longer a splinter.

Q	J	10	9	6	2	K	J	4	J	10	6	5
♠	♠	♠	♠	♠	♠	♥	♥	♣	♦	♦	♦	♦
S			W			N			E			
1 ♠			Pass			4 ♣			Pass			
4 ♦			Pass			4 ♥			Pass			
4 NT			Pass			5 ♣			Pass			
6 ♠												
A	K	7	5	4	3	Q	5	A	7	5	3	A
♠	♠	♠	♠	♠	♠	♥	♥	♣	♣	♣	♣	♦

Problem E96151 Responder's splinter showing short ♣ (♠ fit and 11HCP)

Q	4	3	A	Q	8	5	4	10	9	A	Q	10
♠	♠	♠	♥	♥	♥	♥	♥	♣	♣	♦	♦	♦
S			W			N		E				
						1 ♥		Pass				
3 ♠												
9	K	J	10	7	K	Q	J	4	K	J	6	5
♠	♥	♥	♥	♥	♣	♣	♣	♣	♦	♦	♦	♦

Problem E4914 Showing short ♠ and a ♥ fit



## Responder's splinter

**Splinter is only used when there's no overcall from Opps.**

- After an overcall in a suit use a cue-bid jump in the overcalled suit to show a Splinter equivalent.
- After an intervention of X, a cue-bid jump in one of the suits overcalled is also the equivalent of a splinter

S	W	N	E
		1 ♦	2 ♥
4 ♥			



Problem E1475 Noticeable cue-bid (equivalent of a Splinter) in Opp's suit - enormous fit, singleton ♥ or even better as in this case : a void.



## Responder's splinter

### After an overcall

a jump bid in another suit becomes "meet-me" bid showing:

- 5 very nice cards (not a short suit!)
- a 4 card fit in the major

Q	J	4	Q	J	6	5	2	A	K	10	8	4
♠	♠	♠	♥	♥	♥	♥	♥	♣	♣	♣	♣	♦
S			W			N		E				
						1 ♥		1 ♠				
4 ♦												
2	K	10	9	7	J	9	7	A	K	Q	10	8
♠	♥	♥	♥	♥	♣	♣	♣	♦	♦	♦	♦	♦

Problem E4977 Example of a "meet-me" bid after an overcall, showing a nice 5-carder (and not a short suit)