

Opener's 2NT jump rebid

After a minor opening, a 2NT jump rebid

- promises a third zone hand (18-19H)
- denies a major suit biddable at level 1

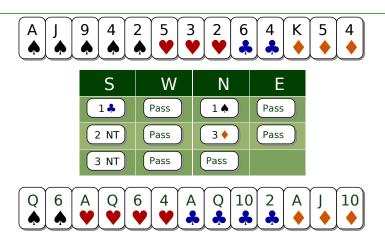
The line holds at least 23H, therefore it is possible to :

- check if game is possible
- decide if you can aim a slam

This is a strong bid but not forcing . With only 4-5H, the responder will pass.



The school case: no biddable major, 18H and a balanced hand



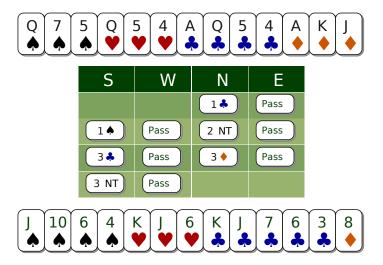
Quiz 2 NT jump rebid to show a third zone hand (in this case 19H) and a balanced distribution





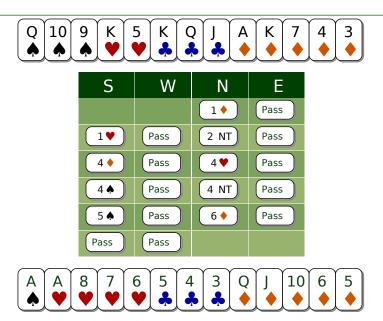
Development after the opener's 2NT jump rebid

- With enough strength for game and a 5 card major, the responder will name the other minor (in a Roudi style !!)
- Supporting the opening minor is natural: simple or with a jump if slam is in the air...
- Repeating the major suit at level 3 shows 6 cards and a hope for slam
- If the responder jumps to game in his suit, it's a stop
- The responder's shift (in a major) shows a 2 suit hand (5-4 or 5-5) and is forcing.



Ouiz 3

♣ simple raise : game forcing. The opener shows a strength in ♦, and the line finds the right contract (3NT)



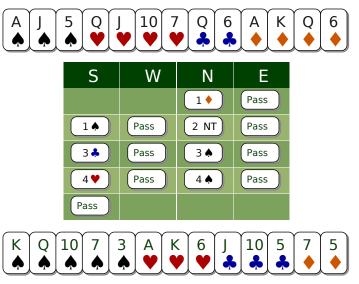
Jump raise of the opening minor : slam ambitions



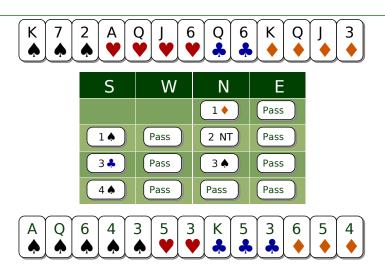


Strong enough for game, and holding a 5 card major, the responder will name the other minor suit... Roudi style!

- If there is a fit, they'll play a major game
- Else, they'll play NT.



Naming the other minor suit is a kind of Roudi, asking the opener if he holds 2 or 3 cards in the responder's major suit.

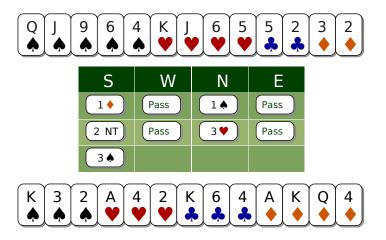


Bidding 3 ♣, the responder promises 5 ♠ cards. The opener will indicate if he has 3 cards with his partner, and they may play trump game.



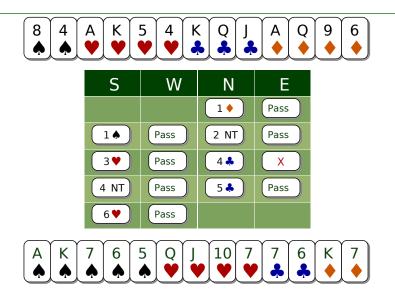
Responder's shift

- The responder's shift is game forcing.
- The responder shows a two-suiter 5-4 or 5-5



Quiz 3

◆ shows 5 ♠ and 4 ♥ (or 5). This is game forcing, and maybe more....



Quiz 3

♥: two-suiter, at least 5-4, and forcing to game... or more!