



## Discarding

### Discarding

Before you discard, you should ensure that you aren't giving away a trick. You and your partner have previously agreed which discard convention you are going to play. The main discard conventions are :

- The French System (champions play this...)
  - Attitude
  - Roman Discard
  - Laventhal
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## Discarding

### Attitude

This is the simplest system :

- A high card means you like/want the suit. Holding similar cards, play the highest.
  - A low card means you don't like the suit.
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## Discarding

### Roman Discard (Italian discard)

The rules are simple : when it's your 1st discard

- play **an odd card** to show interest for the discarded suit
  - play **an even card** if you are not interested in the discarded suit. In this last case, you can add an information. high even is a preference signal for a "high" suit, low even is showing preference for the lowest suit.
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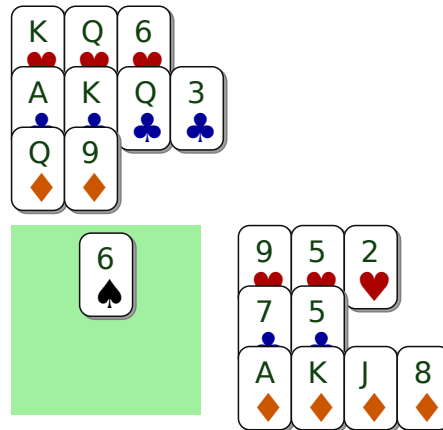
## Discarding

### Lavinthal discard.

Lavinthal discard is used in NT contracts, in order not to sacrifice a trick (that might be the case with attitude system)

- Discard a suit you don't want
- The card will show a preference : a high card for a high suit, a low card for a low suit.

S	W	N	E
1 NT	Pass	3 NT	Pass
Pass	Pass		



You're East, defending. The declarer plays ♠ for the 4th time and you have to discard. You don't want ♣ nor ♥. Discard a high ♥ card. Your partner when in hand will play the strongest of the remaining suits : ♦. So discard the 9 ♥