



# Responses to major overcalls

## The responses to overcalls of 1 A

Your Partner who has just overcalled can have between 8 and 17HCP (with more than that he would have doubled). He usually has a strong 5 card suit ... but sometimes a very powerful suit of only 4 cards.

To resume:

- raises are non-forcing preempts
- Juane gheistsiofs have been and show a 4-card fit.



Problem E4859 PASS This hand is really too weak to support your Partner.



Problem E1088 PASS Don't respond to the overcall. Your spades are too feeble to announce with only 7HCP. Changing suit would be forcing and you would find yourselves in a contract too high...

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## 2) The various responses

- With 8 well kp baltioned handa MASStrumps: support at the lowest level.
- With more than 8HCP and 4 trumps, push up the preempt by supporting with jump (non-forcing).
- With 11HCP and 4 or 5 trumps, go to game.
- Without a fit but with a strong 6-card suit, change suit.
- As from 11HCP cue-bid opener's suit
- As from 11-12HCP make a jump shift which guarantees a fit after a major overcall.



### Problème E5742

PASS With this hand in South you are too weak to support your Partner's overcall.



### Problème E1758

3  $\blacksquare$  A jump fit which guarantees a 4-card fit and 5 hearts.

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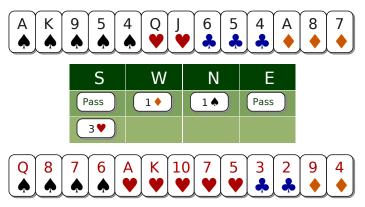


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## Change of suit with jump

It shows:

- a 4-card fit
- 5 strong cards in the new suit
- a strength of at least 9-10HCP, enough to think about game!
- Sometimes a double jump is used which is game forcing.



Problem E4954 3 ♥ In response to the overcall, the change of suit with jump (jump fit) shows a 4-card fit, a strong 5-card suit and about 10HCP. With this information, Partner can now decide how to continue.



Problem E9580 4 COA jump fit which is game forcing!

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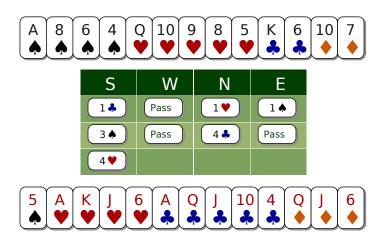


# Responses to major overcalls

## Splinter

The jump cue bid in the opener's suit is a splinter. It guarantees:

- a 4-card fit
- a void or singleton in the opener's suit
- and enough strength to go at least to game



### Problème E4961

3 Shows a 4-card fit, a void or singleton in Opp's suit and willing to go to at least game ... In this case, no <br/>
control rules out slam.