



Responder's double after an Opp's overcall

This X (negative double) promises :

• 4 cards in a non-bid major, or minor suits if both majors have already been bid



Problem E1571 DOUBLE a takeout double for ♥



Problem E1574 DOUBLE 9HCP and both majors with 4 cards it's the best bid possible!

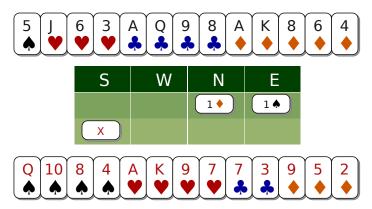


Responder's takeout double

Points necessary for a negative double raises the bidding level :

- at the one level, 7-8HCP are sufficient
- at the 2 level, 8-9HCP are necessary
- at the 3 level 9-10HCP obliged minimum

Be careful there's no maximum point requirement for a negative double



Problem E5417 DOUBLE Text book problem: both majors with 4 cards and 9HCP!



Problem E5143 DOUBLE For the minor suits when the 2 majors have been bid, one by Opener and the other by the Overcaller.





Negative double is often a good defense against preempts

Think and count your points!

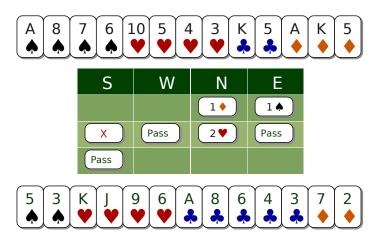


Problem E4725 DOUBLE With points to go for Game, after Opp's preempt you can bid a takeout double. (3 \ would be Game forcing!)





The next bidding sequence



Problem E8458 PASS After his double, South passes. Opener has shown a 1st zone hand - your team don't have the force for Game.