



Throw-in Play

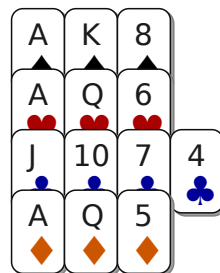
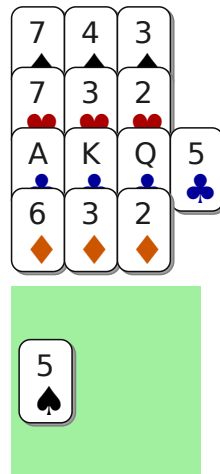
Throw-in Play

Upon the execution of a throw-in play, an opponent is intentionally given the trick. However, the lead thereafter will cost the opponent also one trick or more.

This play happens :

- occasionally in NT contracts
- But it happens more often when playing a trump contract

NT example: S is playing a NT contract. W leads with 5 ♠ ; S has 8 tricks up front; how is he going to play his contract ? Do you notice your 2 tenaces in ♦ and ♥ : the solution is to make W play into these tenaces ? How can you make this happen ?



Exercise 4614 Take the lead card with your A ♠, then make your 4 ♣ tricks. Replay K ♠, then a low ♠. West takes the lead and cashes in 3 ♠ tricks. He is now forced to play ♦ or ♥ ... giving you a trick.



Throw-in Play

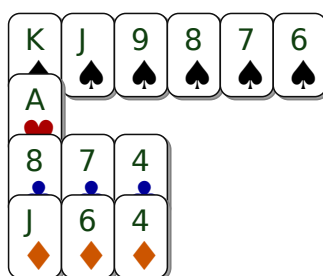
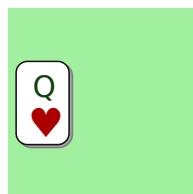
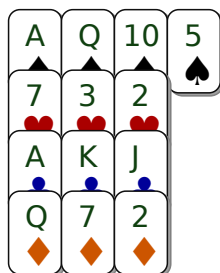
Trump Throw-in.

This play is much more frequent, because it can have 2 main objectives :

- force the Opp to play into your tenace (as in a NT contract)
- let the Opp take the trick but he is then forced to concede a trick or tricks through a ruff and sluff play by the Declarer. This is also known as an Elimination Play.

Example

S	W	N	E
	1 ♠	Pass	4 ♠
Pass	Pass	Pass	



Exercise 4615 Don't finesse when there is one move that wins every time. Ruff the ♥ from Dummy by eliminating the trumps, the A,K and J ♣ with no finesse. Opp who has taken the trick with the Q will give you your 10th trick (♦ or ruff and sluff)



Throw-in Play

Trump Throw-in

The success to Trump Throw-in :

- The possibility of eliminating all the suits, except the ones that you need.
 - The possibility of carrying out a Throw-in play to the Opp that you need to play into your tenace : this can sometimes be both of your Opps, but not always.!
-