



Resmponder's 2nd bid after a strong 2TR opening

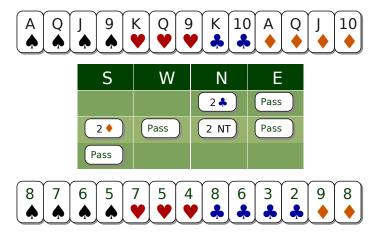
Responder's 2nd bid after a strong 2♣ opening.

After a 2 ♦ response, the olpener rebids :

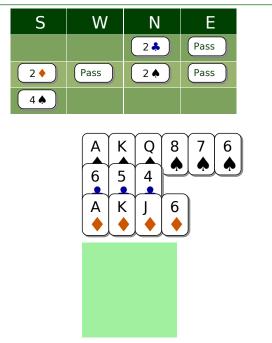
- With a nice ♥, a ♥ 2-suiter or a balanced hand 22-23HCP, the opener bids 2♥ 'Kokish relay'
- With a balanced hand with 24+HCP, 2NT
- With a one-suiter hand, he bids his suit ... (and has to bid 3♥ if his suit is ♥)

In all cases, the responder now has the info needed to set the level of the final contract:

- A part-score, he passes. The 2♣ opening is only forcing for one round.
- A game : All rebids by responder after 2 ♦ are forcing to game
- Exploring a possible slam : a 3CO/♠ or 4TR/♦ is stronger than a straight game bid.



Pass, of course with that terrible hand. the 2 & opening is only forcing for one round....











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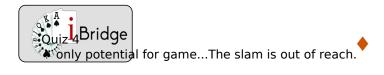
















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Responder's 2nd bid after a strong 2♣ opening : Bidding to game

All rebids by responder after 2 ♦ are forcing to game :

- Jump support bids to gameare sign offs.
- Simple Support bids are to start slam investigations
- Suit shifts show good 5 carders in the bid suit and no fit in openers suit
- 2NT shows a 3 suiter and a singleton in the opener's suit
- 3NTshows a a doubleton in the opener's suit and stoppers in other suits



Your partner has a one-suiter with ♥ !... no chance for slam. sign off at game



Your partner has a one-suiter with ♥!... no no fit and no good other suit.... bid 2NT



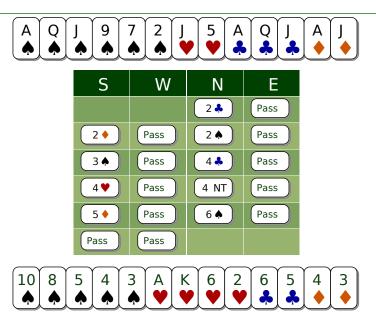


Resmponder's 2nd bid after a strong 2TR opening

Responder's 2nd bid after a strong 2♣ opening : exploring slams

- in NT, the slam is bid based on HCP count: with exactly 10 HCP, the responder will bid a 'quantitative' 4NT,Th eopener will bid 6 if maximum (23+HCP) and pass otherwise.
- In trump, the simple support is slam try. the camp will check the controls and may use the Blackwood

The NT slam ... based on point count



The 3 ♠ bid is a slam try...