

Setback in a NT contract

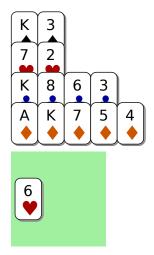
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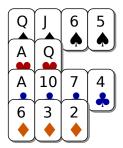
You have to deal with a missing Ace and you have figured out which of your opponents holds it. The trick : make your opponent face an uncomfortable dilemna. Play the suit with this idea in mind.

- When he plays the Ace...he sets up the suit for you
- When he doesn't... you make a trick and shift to another suit

This is a Milton Work's coup, adapted to a NT contract







Exercise 27310 Play 3 ♠: if East plays his Ace...you have 9 tricks (3 in ♠, 2 in ♥, 2 in ♠, 2 in ♣). If he doesn't play the Ace, shift to ♦ and cross fingers for a 3-2 distribution: you guard the ♥ suit. If you play K ♠, you'll only make 2 tricks. You won't have time to set up your low ♦...and the contract will be defeated.