



Help suit game tries

Help suit game tries (HSGT)

A Help suit game try may occur after a 2 level support in the opener's Major, when the opener holds game invitational values but has a weakness in a side suit

It asks responder to bid game if he has values in that suit.

responder should bid game with a first or second round control. With 2 - 2.5 losers, responder will use his judgement. And with 3+ losers he should just sign off at 3 in the agreed major

A	J	8	9	8	5	7	6	3	A	7	6	2
♠	♠	♠	♥	♥	♥	♣	♣	♣	♦	♦	♦	♦

S	W	N	E
1 ♥	Pass	2 ♥	Pass
3 ♣	Pass	3 ♥	Pass
Pass	Pass		

6	A	K	10	4	3	Q	6	5	2	K	Q	J
♠	♥	♥	♥	♥	♥	♣	♣	♣	♣	♦	♦	♦

Quiz 3

♣ by the opener, after the 2 level support in ♥ is a HSGT in TRResponder with 3 low cards in ♣ should decline and sign off at 3♥

S	W	N	E
1 ♠	Pass	2 ♠	Pass
3 ♦	Pass	4 ♠	Pass
Pass	Pass		

9	7	5	4
♠	♠	♠	♠
K	Q	5	
♥	♥	♥	
J	6	5	4
♣	♣	♣	♣
6			
♦			





A





♠ 10



♠ 6



♠ 3



A





♥ 10



♥ 4



A ♥





8 ♣



♦ 6



♦ 5



Opener's rebid of 3♦ is HSGT ...Responder with singleton♦ (counting as 2nd round control) must accept and bid game at 4♠



Help suit game tries

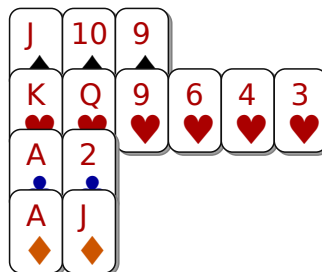
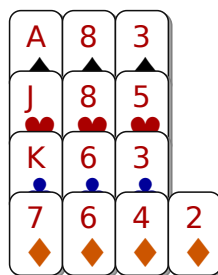
Help suit game tries (HSGT)... if you also play Short Suit Game Tries (SSGT)

If opener, after a 1♥ initial bid and a 2 level support then bids 2NT

The opener (if your pair also plays Short Suit Game Try) bids Then bids 2NT that means he could not bid 2♠ (as it would have been the start of SSGT).. and that he is asking for help in ♠.

responder should bid 3♠ with a first or second round control in ♠. With 2 - 2.5 losers, responder will use his judgement. And with 3+ losers he should just sign off at 3♥

S	W	N	E
1♥	Pass	2♥	Pass
2 NT	Pass	3♠	Pass
4♥			



Opener has the values for a game invite but is afraid of the ♠ losers. Also playing SSGT he cannot bid 2♠ which would show a shortness so he bids 2NT 'generalized' HSGT in TRResponder with Values and the Ace ♠, bids 3♠ after which opener can conclude at 4♥