



## Bergen Raises

### Bergen raises.

There are 4 types of Bergen Raises :

- 1- 3♣ A "Constructive" raise, showing 7-10 points and exactly 4-card trump support.
- 2-3♦ A "Limit" raise, showing 10-12 points and exactly 4-card trump support.
- 3- 3 in the agreed major A "Preemptive" raise, showing 0-6 points and exactly 4-card trump support.
- 4- 3 in the unbid major An "ambiguous splinter" raise. An unbalanced, game-forcing raise promising 12+ points and 4-card trump support, with an undisclosed singleton or void. With a balanced game-forcing raise, use the Jacoby 2NT convention instead.

S	W	N	E
		1♥	Pass
3♣			

Q	3	2	A	10	5	4	J	10	8	7	5	8
♠	♠	♠	♥	♥	♥	♥	♣	♣	♣	♣	♣	♦

Problem E40027 3♣ A "Constructive" raise, showing 7-10 points and exactly 4-card trump support.

S	W	N	E
		1♥	Pass
3♥			

A	3	2	J	5	4	2	9	3	10	9	7	3
♠	♠	♠	♥	♥	♥	♥	♣	♣	♦	♦	♦	♦

Problem E40029 3♥ A "Preemptive" raise, showing 0-6 points and exactly 4-card trump support



## Bergen Raises

### Opener's rebids after 3♣ ('Constructive raise')

The focus is to determine whether or not to play game :

- 1- 3 in agreed major is a sign off with a minimum hand.
- 2-3 in a suit lower than agreed major (3♦, or 3♥ if agreed major is ♠), is a help suit trial bid. Responder will bid 4 with values in that suit or conclude at 3 otherwise
- 3- A new suit above the agreed major Shows a 3rd zone hand with slam interest and a control. ... and asks Responder to show his next control, below the 4 level in the agreed major
- 4- 4 in agreed major is a sign off at game, with a maximum hand.

S	W	N	E
1♥	Pass	3♣	Pass
3♥			



Problem E40035 3♥ Sign off with a minimum hand



S	W	N	E
		1♥	Pass
3♣	Pass	3♦	Pass
4♥	Pass	Pass	Pass



Problem E40040 3♦ Help suit game try. Responder, with a nice ♦ support accepts the invite and bids game



## Bergen Raises

### Opener's rebids after 3♦ ('Limit raise')

The focus is to determine at which level the contract should be played :

- 1- 3 in agreed major is a sign off with a minimum hand.
- 2-3 ♥ (if agreed major is ♠) is a help suit trial bid. Responder will bid 4 with values in that suit or conclude at 3 otherwise
- 3- A new suit above the agreed major Shows a strong hand with slam interest and a control. ... and asks Responder to show his next control, below the 4 level in the agreed major
- 4- 4 in agreed major is a sign off at game, with a not minimum hand.

Q	7	3	Q	10	6	5	8	3	K	Q	6	3
♠	♠	♠	♥	♥	♥	♥	♣	♣	♦	♦	♦	♦

S	W	N	E
1 ♥	Pass	3 ♣	Pass
3 ♥	Pass	Pass	Pass

K	10	9	A	K	J	7	3	10	7	J	8
♠	♠	♠	♥	♥	♥	♥	♥	♣	♣	♦	♦

Problem E40170 3♥ With a minimum regular hand, opener rebids at minimum level...

7	5	9	6	5	4	A	K	3	A	9	7	2
♠	♠	♥	♥	♥	♥	♣	♣	♣	♦	♦	♦	♦

S	W	N	E
1 ♥	Pass	3 ♦	Pass
4 ♣	Pass	4 ♦	Pass
4 NT	Pass	5 ♥	Pass
6 ♥			

A	K	3	A	K	J	7	3	7	Q	10	8
♠	♠	♠	♥	♥	♥	♥	♥	♣	♦	♦	♦

Problem E40171 4♣ With Shows a control in ♣ and slam ambitions... and wants to know if responder has a ♦ control... leading to a small slam final contract



## Bergen Raises

### Responses to 3COpener's rebids after an 'Ambiguous splinter' (1♥ -3♠ or 1PI-3♥)

After that game forcing response, Opener can rebid :

1- 4 in agreed major is a sign off with a minimum hand.

2-Ask for the suit of the shortness (with potentiel slam interest)

After 1CO-3♠, 3NT asks responder to show his shortness : 4♣ for ♣, 4♦ for ♦ and 4♥ for ♠

After 1PI-3♥, 3♠ asks responder to show his shortness : 3NT for ♣, 4♣ for ♦ and 4♦ for ♥

He can then decide wether to sign off at game or make a slam attempt...



S	W	N	E
1 ♠	Pass	3 ♥	Pass
3 ♠	Pass	4 ♣	Pass
4 ♥	Pass	4 NT	Pass
5 ♣	Pass	6 ♠	Pass
Pass	Pass		



Problem E40015 3♥ showing game force, a 4 card fit and a shortness. Opener relays to find out the short suit and responder shows ♦... helping Opener bid a very good slam



S	W	N	E
1 ♥	Pass	3 ♠	Pass
3 NT	Pass	4 ♦	Pass
4 ♥			



Problem E40041: 3♠ showing game force, a 4 card fit and a shortness. Opener relays to find out the short suit and responder shows ♦... Not what opener was hoping for... he signs off at game.

