



## Weak Jump shifts

In standard SAYC a jump shift response to an opening bid of one of a suit shows 17+ HCP., but, in practice, it is rarely used and when it is there are other ways to bid these types of hand hand (especially if you play 2/1 GF).... So , increasingly, competitive players tend to use Jump shifts to show a long (6+ cards) weak (2-5HCP) hand, letting the opener to pass and play a part.



S	W	N	E
		1♣	Pass
2♠	Pass	Pass	Pass



### Quiz 2

♠, Weak jump shift to show a terrible hand with long ♠



S	W	N	E
		1♠	Pass
3♥	Pass	4♥	Pass
Pass	Pass		



### Quiz 3

♥, Weak jump shift to show a long ♥ in a weak hand. At level 3 that bid is either longer or slightly stronger than it would need to be at level 2