



## Controls

### **Controls are used when a slam seems possible and before the Blackwood**

The principles :

- A suit is controlled when there is no (or maximum 1) trick to lose on a lead in this suit.
  - Controls are always bid in an economic sequence : skipping one is a control denial.
  - When a suit is not controlled (by none of the players) the last player to bid gets back to the trump suit. It's a Stop.
  - No Blackwood if a control is missing.
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## Controls

### Different control types

- A void or a singleton are controls for a trump contract, obviously not in NT.
  - Aces and Ks are efficient controls in a trump or NT contract.
  - Aces and voids are 1st round controls, singletons and Ks are 2nd round controls
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