



Your partner has 24+HCP (.. or the number of playing tricks required for a game minus 1).

His bid is forcing to game.

Responses to this opening bid are conventional. They aim to communicate to your partner the strength of your hand and your number of Aces. The opener will immediately know if a slam is possible or if the camp should only bid a game .

1) Without an Ace

- 2 ♥ : No Ace and less than 8HCP
- 2 SA: No Ace and more than 8HCP (or 2 Kings)



Problem E4530 2 ♥ By convention, 2 ♥ is a negative response that shows No Ace and less than 8HCP.



Problem E4532 2NT In response to 2♦ forcing to game, we consider that 2 Kings are worth as mluch as 8HCP. Hence this exception.





2) Responses to a 2♦ opening with 1 or 2 Aces:

• 2 ♠ : an Ace in a major

3 * : Ace *3 * : Ace *3 SA : 2 Aces

			S		W		Ν		E			
							2 ♦		Pass	S		
			2 🏚									
6	5	3	A	8	6	4	3	J	5	8	6	2
$\langle A \rangle \langle$						V	'	📥		\	$\downarrow \blacklozenge$	[lack]

Problem E4534 $2 \spadesuit$ The $2 \spadesuit$ response, an Ace in a major, does not say anything about the strength of the responder's hand. He'll show it later....



Problem E4536 3 ♣ In response to a 2 ♦ opening, 3 ♣ and 3 ♦, show the Ace in the suit bid. That's all!





Examples of responses after a 2 CAopening bid



Problem E4538 3NT that, by convention, shows 2 Aces. As a result, a slam seems likely..

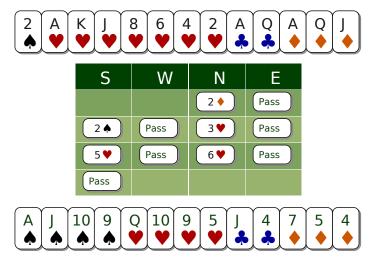




Follow up bids after a 2 ♦ opening

All bids by the opener, except those at game level with a jump are forcing.

- The direct jump to game with a jump is a stop; 2 Aces missing.
- With a nice 5+cards suit, the opener bids it
- Without a nice 5+cards suit, the opener bids 2NT



Problem E8193 5♥ to make the difference with a polite support at 4 ♥!