



Mandatory responses to takeout doubles

Your Partner who has just overcalled can have anything from 12HCP to over 20HCP.

The 3rd seat player didn't bid so you have to respond:

- with a very weak hand, bid your best suit at the lowest level (even with 0HCP)
- with a stronger hand (8-10HCP), give your 4-card suit with a jump and your 5-card suit with a double jump
- Without a 4-card major and with stoppers in the opener's suit, look for a contract in NT.

| S | W | N | E |
|-----|-----|---|------|
| | 1 ♦ | X | Pass |
| 1 ♠ | | | |

| | | | | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|
| K | 9 | 7 | 6 | 4 | K | 9 | 7 | 6 | 5 | 7 | 4 | 2 |
| ♠ | ♠ | ♠ | ♠ | ♠ | ♥ | ♥ | ♥ | ♣ | ♣ | ♦ | ♦ | ♦ |

Problem E4869 The 3rd seat player passed so you have to bid. Here, 1 ♠ ... which doesn't promise very much !

| S | W | N | E |
|-----|-----|---|------|
| | 1 ♦ | X | Pass |
| 1 ♥ | | | |

| | | | | | | | | | | | | |
|---|---|----|---|---|---|---|---|---|---|---|----|---|
| 7 | 4 | 10 | 8 | 6 | 2 | Q | J | 8 | 6 | 4 | 10 | 4 |
| ♠ | ♠ | ♥ | ♥ | ♥ | ♥ | ♣ | ♣ | ♣ | ♣ | ♣ | ♦ | ♦ |

[Problème E4869](#)

The 3rd seat player passed so you have to respond. Bid 1 heart here, which doesn't promise much!



Mandatory responses to takeout doubles

Responding with a suit

- With 0-7HCP: the best suit at the lowest level giving priority to the majors.
- With 8-10HCP:
 - with a 4-card major or a 5-card minor, bid with a JUMP
 - with a 5-card major bid with a DOUBLE JUMP
 - with a 6-card major bid go to game
 - With 11HCP or more cue bid the opener's suit to show strength.

| S | W | N | E |
|-----|-----|---|------|
| | 1 ♥ | X | Pass |
| 2 ♣ | | | |



[Problème E4873](#)

You have to give your least feeble suit!

| S | W | N | E |
|-----|-----|---|------|
| | 1 ♦ | X | Pass |
| 1 ♥ | | | |



[Problème E4870](#)

The lowest possible bid with only 7HCP.



Mandatory responses to takeout doubles

Examples of responses with a suit

Be careful!

A jump and a double jump don't promise strong hands but respectively:

- single jump = 4 cards in that major
- double jump = 5 cards in that major

| S | W | N | E |
|-----|-----|---|------|
| | 1 ♦ | X | Pass |
| 2 ♥ | | | |



[Problème E4871](#)

With more than 7HCP, a jump to show 4 ♥.

| S | W | N | E |
|-----|-----|---|------|
| | 1 ♣ | X | Pass |
| 3 ♥ | | | |



[Problème E5796](#)

3 ♥, a double jump which shows 5 cards in that suit as well as 8-10HCP.



Mandatory responses to takeout doubles

NT responses

They guarantee a stopper in the opener's suit and deny a 4-card major.

- With 7-9HCP: 1NT
- With 10-11HCP: 2NT

| S | W | N | E |
|------|-----|---|------|
| | 1 ♦ | X | Pass |
| 1 NT | | | |



Problème E4875

1NT with 7-9HCP and a diamond stopper.